

Contact

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Profile

Passionate full stack web developer who wants to help others through creating software with like minded people. Education in user experience and project management provides a strong foundation for developing in team environments and foresight unto the finished product. Dual citizenship between the United States and Canada.

Experience

Web Developer, ASAP Media Services, University of Maine

September 2014 — May 2017

Design and develop web applications in a student organized environment for professional client projects. Developed LAMP stacks, some mobile apps, and other interactive systems. Facilitate programming help sessions for on-campus students.

Unity Developer, Oceanic Scales

June 2017 — May 2018

Developed an educational game which demonstrates our reliance on phytoplankton, the problems we cause them, and what we can do to help. Developed existing C# codebase and redesigned user on boarding experience.

New Media Lab Instructor, University of Maine

January 2018 - May 2018

Guide and facilitate hands-on lessons and workshops for introductory New Media students in a flipped classroom setting on the topics of programming, interaction design, project management, and microcontrollers.

Project Manager, ASAP Media Services

January 2015 — May 2017

Planned and organized web development projects of a student led creative development group. Facilitated project kickoff, interfaced directly with clients, and interviewed prospective members.

Education

B.A. in New Media, 2018 — University of Maine, Orono B.A. in Economics, 2018 — University of Maine, Orono Minor in Human Computer Interaction, 2017 — University of Maine, Orono

Skills

Languages: JavaScript, C#, Html, Css, Sql

Techniques: Responsive design, TDD, readable code, agile development, user experience design

Technology: Node.js, Npm, Git, Webpack, Jest, Soft: Public speaking, collaboration, leading, React. Adobe Suite. Unix Shells

receiving and giving constructive criticism